



# **QUICK THINKING**



*Draw 2 cards and 2 scavenge cards.*



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# STEROID SHOT



Pick a player, that player may play  
2 cards right now.



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Pick a player, that player may play  
2 cards right now.



# STEROID SHOT



Pick a player, that player may play  
2 cards right now.



# ADRENALINE SHOT



Pick a player, that player may take  
2 actions right now.



# ADRENALINE SHOT



Pick a player, that player may take  
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# ADRENALINE SHOT

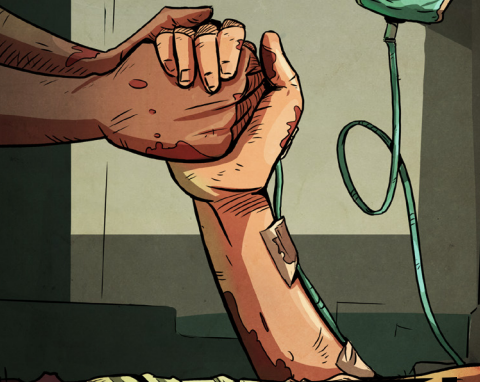


Pick a player, that player may take  
2 actions right now.





# ***HIPPOCRATIC OATH***



Restore **6 health** to any player.



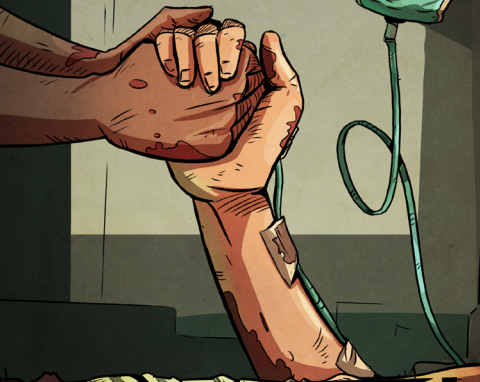
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# MOLOTOV COCKTAIL



**MIDRANGE**

Deal **2 damage** to all enemies in range.



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I

**DRILL**

**SHORT RANGE**

**Action:** Deal 3 damage to a target.

A comic book illustration showing a close-up of a man's face. He has a pained expression, with his mouth open showing teeth and blood. A hand is injecting a large needle into his forehead, with blood spraying out. Another person with glasses is visible behind him. The background is a blurred cityscape.

I

**DRILL**

**SHORT RANGE**

**Action:** Deal 3 damage to a target.





2

**GURNEY**

**LONG RANGE**

*Action:* Pull a player 1 space towards you without triggering any tile effects.



# SCALPEL



## SHORT RANGE

**Action:** Deal **2 damage** to a target  
or restore **2 health** to a player.



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**Action:** Deal **2 damage** to a target  
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# SCALPEL



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I

# SCRUBS

*Passive:* Increase the effectiveness of healing actions by 1.

*You are immune to status effects.*



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2

**TAZER**

**MIDRANGE**

*Action:* Stun an enemy until the start of your next turn.



The illustration depicts a character in a green uniform with a red sash and a backpack of tools, holding a taser. They are standing over a defeated, grey-skinned enemy. The background shows a hazy, industrial landscape with smokestacks. The character's uniform has some bloodstains, and the enemy has a surprised expression.

2

**TAZER**

**MIDRANGE**

*Action:* Stun an enemy until the start of your next turn.

An illustration of a hand holding a wooden mortar and pestle. The mortar is filled with a red, powdery substance. The hand is wearing a black wristband with a red, segmented, mechanical-looking device. The background is a green, hilly landscape.

I

## MORTAR & PESTLE

### SHORT RANGE

**Action:** Cure a player in range of all status effects or retrieve a card from the scavenge discard pile.

An illustration of a hand holding a wooden mortar and pestle. The mortar is filled with a red, powdery substance. The hand is wearing a black wristband with a red, segmented, mechanical-looking device. The background is a green, hilly landscape.

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